



18th Annual Fall 7 v 7 Tournament

Women's Rules & Information

Event Management Info:

Umpires – Upon arrival, check-in at the trailer, pick up a copy of your schedule, and an envelope (for mailing your check). Crew chiefs please also pick up game balls. At the end of the day, return your signed schedule, self-addressed envelope, any timers/stopwatches/scoreboards, and all game balls to the trailer.

2012 US Lacrosse Rules will be used, with the following modifications for this event:

All games will be 25 minutes in length. No halftime and no timeouts except for injury. Officials on fields will be responsible for timing and will start the game clock at the appropriate time whether or not teams are ready. We must keep this on schedule.

Teams are comprised of 6 field players and 1 goalie. Teams may have only 5 field players over the midfield (restraining) line ... keep 1 plus the goalie back. Varsity and JV teams may choose to not use a goalie, in which case they must keep 2 field players behind the line.

Games will start at midfield with a draw. When a goal is scored, the umpire will whistle and signal goal. Teams must stand. Give the goalie sufficient time to get the ball in her crosse, and then restart play with a whistle and goalie clear. Varsity and JV teams may execute clears with a goalie or a deputy.

Use your best judgment for any unusual situations that arise and do your best to keep the games SAFE, FAIR, and FUN. Do not be afraid to use your cards as needed.

Regarding mandatory cards – We will be using the 2010 version of Rule 7, as follows:

- A player's first yellow card earns them a three-minute, non-releasable penalty.
- If a player or coach receives a second yellow card they are out for the rest of that game.
- If anyone receives a red card (this would be an immediate red for a flagrant foul or a foul of an unsporting manner) they must sit out the remainder of the current game PLUS the next game. Make sure the umpires who are working that team's next game know about the situation.
- At the Middle School level, an initiated / non-incident check to the head is a mandatory red card.
- Carded teams do NOT have to play short at this event; it's a "sit-with-sub" policy.

Additionally:

- Coaches are their team's "sideline manager" and are responsible for the conduct of their team, bench, and fans. Umpires are to card the coach if anyone gets out of line.

Please report any problems to the tournament director and that person or team will be dealt with.

Please remind teams throughout the day to gather up their trash after their game and dispose of it properly. All teams should fill their garbage bags so that staff does not have to clean up the park at the end of the day.

Middle School Division:

- Please review the USL Youth Rules. We are using modified checking for all MS play at this event.
- There is no three-pass rule at this event; however coaches are expected to honor the game with team play (not just one or two kids having all the fun)...remind them if necessary.
- The Deputy (allowing a field player to enter the goal circle in place of the goalie) has been eliminated at all Youth levels.
- Umpires will count out loud for good defensive positioning (defined on p. 81).